





Real space investigation of local field effects on surfaces

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Outline

- Surfaces, Super-cells and Local Field Effects
- Effect of the vacuum on spectra
- » 1D Real Space treatment
- Local Field Effects on Surfaces

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Surfaces

Different surfaces for the same material (e.g. Silicon)





Si(001) 2x1





Example of surface reconstruction :



Model of surface – Super-cells Ground state calculation







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In-plane calculations : ε_{xx}



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Renormalized in-plane calculations : ε_{xx}



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Out-of-plane : ε_{zz}



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Renormalized out-of-plane : ε_{zz}



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Renormalized spectra (to slab volume)



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RPA calculations in TDDFT

In-plane calculations : ε_{xx}



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RPA calculations in TDDFT

Renormalized in-plane calculations : ε_{xx}



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RPA calculations in TDDFT Out-of-plane : ε_{zz}



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Result of the analysis

IPA : Can be renormalized to the volume of the slab



Abs. Vs EELS

$$Abs = -v_0 Im\{\chi_{00}\}\$$
$$EELS = -v_0 Im\{\frac{\chi_{00}}{1 - v_0\chi_{00}}\}\$$
$$v_0\chi_{00} \ \alpha \ \frac{1}{V}$$

When
$$V \to \infty$$
, $\frac{Abs}{EELS} \to 1$

 ε_{zz} converges to the plasmon of silicon

RPA calculations in TDDFT Out-of-plane : ε_{zz}



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Where does normalization come from?

➢ In momentum space, $\chi^{(0)}$ is explicitly normalized to the volume

$$\chi_{\mathbf{G},\mathbf{G}'}^{(0)}(\mathbf{q},\omega) = \underbrace{\frac{2}{V}}_{i,j} \sum_{i,j} (f_i - f_j) \frac{\langle \phi_j | e^{-i(\mathbf{q}+\mathbf{G})\mathbf{r}} | \phi_i \rangle \langle \phi_i | e^{i(\mathbf{q}+\mathbf{G}')\mathbf{r}} | \phi_j \rangle}{E_i - E_j - \omega - i\eta}$$

Explains the behavior of IPA calculations

Where does normalization come from?

- ➢ In momentum space, $\chi^{(0)}$ is explicitly normalized to the volume
- ≻ In real space, $\chi^{(0)}$ is not normalized to the volume

$$\chi^{(0)}(\mathbf{r},\mathbf{r}',\omega) = 2\sum_{i,j} (f_i - f_j) \frac{\phi_i(\mathbf{r})\phi_j^*(\mathbf{r})\phi_i^*(\mathbf{r}')\phi_j(\mathbf{r}')}{E_i - E_j - \omega - i\eta}$$

Computing Local Field Effects in real space could solve the problem of normalization

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Real Space and supercell

The slab is periodic in x and y-directions. We can define a 2D Fourier Transform

$$(x, y, z) \rightarrow (q_x + G_x, q_y + G_y, z) = (q_{||} + G_{||}, z)$$

Approximation: One can neglect in-plane LFE

$$G_{||} = 0$$

(x, y, z) $\rightarrow (q_{||}, z)$

Silkin, *et al*. PRL 93, 176801 (2004)

This eases calculation for surfaces

Real Space and supercell

Dyson-like equation becomes

$$\chi(z, z'; \mathbf{q}_{||}) = \chi^{(0)}(z, z'; \mathbf{q}_{||}) + \int \chi^{(0)}(z, z_1; \mathbf{q}_{||}) v(z_1, z_2; \mathbf{q}_{||}) \chi(z_2, z'; \mathbf{q}_{||})$$
with $u \in \mathbf{D}$. Fourier transform of the Coulomb potential

with *v*, 2D-Fourier transform of the Coulomb potential given by

$$v(z, z'; \mathbf{q}_{||}) = 2\pi \frac{e^{-q_{||}|z-z'|}}{q_{||}}$$

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Roadmap for computing *E*



Computational Details

⇒ 32 atoms ⇒ 8x16x1 shifted k-point grid ⇒ 800 G_z vectors → $\Delta z \approx 0.2$ Bohr ⇒ $q_{||} = 10^{-3}$ [reduced coordinates]



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Out-of-plane component and vacuum

Independence from the amount of vacuum



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Out-of-plane component and vacuum

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Conclusion and Future work

Conclusion

▶ 1D real space treatment of LFE

➢Out-of plane RPA response

Work in progress

- Formulation in momentum space and without approximation
- Second Harmonic Generation from surfaces in RPA

Thank you for your attention





Application to surfaces

Coulomb potential in our case of interest :

$$v(z, z'; \mathbf{q}_{||}) = 2\pi \frac{e^{-q_{||}|z-z''|}}{q_{||}}$$

Divergent at $q_{||} = 0$

Question : How to compute ε_{zz} *with a* $q_{||}$ *?*

ε is a tensor

The dielectric function is a tensor, independently of the level of approximation used in its calculation

For instance, choosing $\vec{q} = q\vec{e}_x$, $\vec{q}\vec{\epsilon}\vec{q} = q^2\varepsilon_{xx}$. And if $\vec{q} = q_x\vec{e}_x + q_z\vec{e}_z$, $\vec{q}\vec{\epsilon}\vec{q} = q_x^2\varepsilon_{xx} + q_z^2\varepsilon_{zz} + 2q_xq_z\varepsilon_{xz}$.

ε is a tensor

The dielectric function is a tensor, independently of the level of approximation used in its calculation

For instance, choosing $\vec{q} = q\vec{e}_x$,

$$\vec{q} \overleftarrow{\varepsilon} \vec{q} = q^2 \varepsilon_{xx}.$$

And if $\vec{q} = q_x \vec{e}_x + q_z \vec{e}_z$,

$$\overrightarrow{q}\overrightarrow{\epsilon}\overrightarrow{q} = q_x^2 \varepsilon_{xx} + q_z^2 \varepsilon_{zz} + 2q_x q_z \varepsilon_{xz}.$$

$$\overleftarrow{\qquad} Can be computed due to a non-zero q_{||}$$

$$\overrightarrow{\qquad} Contains \ \varepsilon_{zz}$$

Obtaining ε_{zz} in our model

From simple algebra one can obtain ε_{zz} from the combination of 3 calculations :

$$\overrightarrow{q} = q \overrightarrow{e}_x \overrightarrow{q} = q_x \overrightarrow{e}_x + q_z \overrightarrow{e}_z \overrightarrow{q} = q_x \overrightarrow{e}_x - q_z \overrightarrow{e}_z$$