

SSH Unveiled?

Andrea Cucca

Life without SSH

History of SSH

Cryptography

Classical

Cryptography

Modern Cryptography

RSA Algorithm

Life with SSH

SSH Architecture

Basic SSH use

Advanced use

Conclusions

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Andrea Cucca

October 12, 2012

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A short Story

- In 1995 Tatu Ylönen, a researcher at Helsinki University of Technology, had his account hacked by a password-sniffing attack.
- He hence decided to develop a secure remote connection protocol with the same features of rlogin, telnet and rsh. He called it Secure SHell.
- The first version of the protocol (now called SSH-1) was released in july of the same year as free software and by the end of the year there were at least 20.000 users over the world.
- He founded the SSH Communication Security company in December 1995, starting a commercial developement of the software.

A short Story

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- In 1999 Björn Grönvall went back to the first free release in order to develop a open source version of the protocol: OSSH.
- This was the base for a fork, done by OpenBSD developers, that implemented their OpenSSH version in OpenBSD 2.6 and ported the code to many other platforms.
- Since 1998 there is a SSH-2 version that replaces SSH-1 version that had some vulnerabilities.
- In the following we concentrate on OpenSSH, now at version 6.1.



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The problem of the Cryptography

- Exchange confidential information
- Guarantee and authenticate sender and information
- Encryption \Rightarrow Start from a plain text and produce unintelligible sequence
- Decryption \Rightarrow go back to plaintext

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- We can define three different cryptographies:
 - Transposition cipher
 - welcome to 411 → cmolewe ot 141
 - only really useful for gaming
 - Coded words
 - Play a lullaby → Attack at sunset
 - Implies a list of conversion to be owned by sender and recipient

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 - Substitution cipher
 - welcome to 411 → xfm d p n f up 522
 - the most efficient of the simple cryptographies

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- Caesar's cipher (substituting every letter with the third following character)
- Carved stone ciphertext dating 1900 BC found in Egypt
- Indian Kama Sutra recommend use of cryptography to lovers who need secrecy

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History of Cryptography

- In 1467 Leon Battista Alberti discovered polyalphabetic cipher and built the first automatic device (a composed wheel with 2 alphabets)



- *Tabula recta* (Johannes Trithemius, 1462 - 1516)
- Vigenère cipher (Blaise de Vigenère, 1523 - 1596)

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- Since the discovery of polyalphabetic cipher cryptography didn't change a lot. The whole research was focused on the construction of more sophisticated cryptographic devices.
- In 1917 Gilbert Vernam invented the first teleprinter cipher (a previously prepared key, kept on paper tape, is combined character by character with the plaintext message to produce the cyphertext)
- During World War II mechanical and electromechanical cipher machines were in wide use.
- After WWII cryptographical techniques were shifted towards more mathematical methods (Claude Shannon).
- Based on mathematics and computational technology with computational hardness assumption.



- In any case cryptography security depends on key security

Modern Cryptography

Note that:

- Unbreakable cipher do exist! (Mathematically proved by Shannon)
- Such a system is secure even against unlimited computing power.
- Not breakable even by quantum computing approaches.
- One-time pad
- Not easy and quite expensive to generate and setup.

We need other methods!

Modern Cryptography

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Public-Key Cryptography

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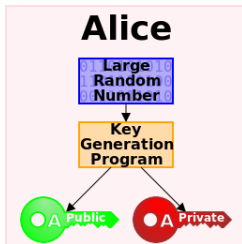
Advanced use

Conclusions

- First appeared in 1976 in a seminal paper of Whitfield Diffie and Martin Hellmann (but also Ellis, Cocks, Williamson)
- Asymmetric key model, one public and one private key, linked together by some mathematical relation
- The secrecy is guaranteed even without sharing a key!
- The model is based on computational complexity, using mathematical problems that make easy to generate the key couple but difficult to reconstruct it without knowing both parts
- RSA (integer factorization problem), DSA (discrete logarithm problem), EDSA (elliptic curve DSA)
- **The most revolutionary new concept in the cryptography since polyalphabetic substitution emerged in the Renaissance**

Asymmetric-Key mechanism

- Because of its construction, a single key is useless without the other
- One key encrypts (the public key), the other (the private one) decrypts the message
- If Alice and Bob want to receive encrypted messages they just need to distribute their public key
- The procedure also authenticates their messages



RSA Algorithm - A mail analogy

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- Bob wants to send a secret message to Alice

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- Bob wants to send a secret message to Alice



- Alice sends her  to Bob

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- Bob locks a  with Alice's pad and sends it back

RSA Algorithm - A mail analogy

- Bob wants to send a secret message to Alice

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- Alice uses her private  to open the box

Note that:


- There has been no exchange of keys between Alice and Bob

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- There has been no exchange of keys between Alice and Bob
- Alice can reuse her pad at will as far as she keeps her key in a safe place

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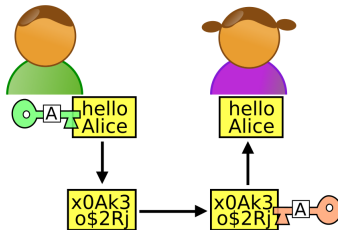
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RSA Algorithm - The theory

- RSA (Rivest, Shamir, Adleman) is the first (1977) asymmetric key algorithm published
- Based on the difficulty of integer factorisation for very large numbers
- Given two random integer numbers p and q and their product (*modulus*) $n = p \cdot q$
- Compute $\varphi(n) = (p - 1)(q - 1)$, where φ is Euler's Totient function that has the properties:
 $\varphi(p \cdot q) = \varphi(p) \cdot \varphi(q)$ and $\varphi(n) = n - 1$
- Then find 2 numbers e and d such as
 $e \cdot d \equiv 1 \pmod{\varphi(n)}$
- **n** and **e** are public (they are the public key) while **d** (combined with n) is the secret private (decryption) key

RSA Algorithm - How-To



- Alice runs her algorithm and gives Bob her n and e .
- Bob wants to send a message \mathbf{M} to Alice
- Using a standard method, he converts \mathbf{M} in a integer m and computes $c = m^e \bmod [n]$.
- c is the cyphered, secret message that Bob and Alice will share
- Alice decrypts c by the formula $m = c^d \bmod [n]$ and recovers \mathbf{M}

RSA Algorithm - A real example with numbers

- Let's choose 2 prime numbers

$$(p, q) ; n = p \cdot q$$

$$p = 61 \text{ and } q = 53$$

$$61 \cdot 53 = 3233$$

- Let's compute the totient function

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$$\varphi(n) = (p - 1)(q - 1)$$

$$\varphi(n) = (61 - 1)(53 - 1) = 3120$$

- Find e and d (use random generation)

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$$e \cdot d \equiv 1 \pmod{\varphi(n)} ; \qquad e = 17 ; 17 \cdot d \equiv 1 \pmod{3120}$$

$$1 < e < \varphi(n)$$

- Invert the relation to find d

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- The **public key** is given by the 2 numbers $n = 3233$ and $e = 17$
- The encryption function is $m^e \bmod [n] = m^{17} \bmod [3233]$
- The **private key** is given by $n = 3233$ and $d = 2753$
- The decryption function $c^d \bmod [n] = c^{2753} \bmod [3233]$

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- Bob encrypts this text by using
 $c = m^e \bmod [n] = 65^{17} \bmod [3233] = 2790$

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What SSH does?

A protocol, not only a software.

It is composed of programs like: `ssh`, `scp`, `sftp`, `sshfs`

It takes care of:

1 Authentication:

- Reliably determines someone's identity.

When you login on a remote computer, SSH asks for digital proof of your identity.

If you pass the test, you may log in; otherwise SSH rejects the connection.

2 Encryption

- Scrambles data so it is unintelligible except to the intended recipients.

This protects your data as it passes over the network.

3 Integrity

- Guarantees the data traveling over the network arrives unaltered.

If a third party captures and modifies your data in transit, SSH detects this fact.

How SSH works?

SSH is an client-server based architecture, built on three layers

- 1 Transport layer:
 - Handles initial key exchange and server authentication
 - Sets up encryption, compression and integrity verification. No data will pass in clear.
 - It uses port 22
- 2 User authentication layer
 - Handles client authentication
 - ⇒ By password authentication
 - ⇒ By public key authentication
- 3 Connection layer
 - Handles data transmission and services transferred via the SSH channel

How SSH works?

On the server side:

- A couple of keys is generated during the installation.
- These keys are used for authenticate server identity
- They are stored in `/etc/ssh` folder
- `/etc/ssh/sshd_config`
contains the server-side basic configuration and options
(i.e. port \neq 22, root connections, etc.)

SSH files

On the client side:

- `/etc/ssh/ssh_config`
contains the overall client-side configuration and options (i.e. restriction on the connection to a given server)
- `$HOME/.ssh` directory
Usually it contains:
 - `known_hosts`
 - `id_rsa` (your private key with RSA encoding)
 - `id_rsa.pub` (your public key with RSA encoding)
 - `authorized_keys`
 - `config`

Configuration data is parsed as follows:

- command line options
- user-specific file
- system-wide file

Password-mode connection:

- ssh verdi

```
The authenticity of host 'verdi (129.104.22.80)'  
can't be established.
```

```
RSA key fingerprint is
```

```
79:c0:a3:1a:0f:12:b8:a1:c0:93:41:d2:6a:6b:ae:9d.
```

```
Are you sure you want to continue connecting  
(yes/no)?
```

- Warning: Permanently added the RSA host key for IP address '129.104.22.80' to the list of known hosts.

```
cucca@verdi's password:
```

SSH settings - Passwords

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Key-mode connection:

- `ssh-keygen`
Generating public/private rsa key pair.
Enter file in which to save the key (/home/cucca/.ssh/id_rsa):
Enter passphrase (empty for no passphrase):
Enter same passphrase again:

Key-mode connection:

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  Enter file in which to save the key (/home/cucca/.ssh/id_rsa):
  Enter passphrase (empty for no passphrase):
  Enter same passphrase again:
  Your identification has been saved in /home/cucca/.ssh/id_rsa.
  Your public key has been saved in /home/cucca/.ssh/id_rsa.pub.
  The key fingerprint is:
  dc:a0:85:c4:d8:22:a3:8c:24:b7:80:cf:80:80:f9:90 cucca@verdi.polytechnique.fr
  The key's randomart image is:
  +---
                                RSA2048

  +-----+
  |*o +. |
  |E.+ o.o. |
  |=X + .. o |
  |o.= + o |
  | . S . |
  | |
  | |
  | |
  | |
  +-----+
  
```

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  +-----+
  |*o +. |
  |E.+ o.o. |
  |=X + .. o |
  |o.= + o |
  | . S . |
  | |
  | |
  | |
  | |
  +-----+

```

SSH settings - Keys

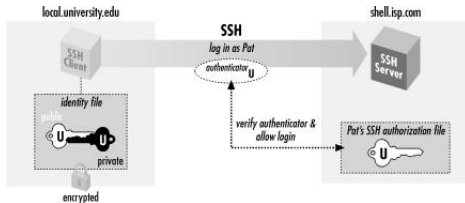
Key-mode connection:

- `ssh-copy-id -i $HOME/.ssh/id_rsa.pub login@server`
- In the remote server a line has been added to `$HOME/.ssh/authorized_keys`
- Example:
`ssh-copy-id -i /home/cucca/.ssh/id_rsa.pub cucca@nero`

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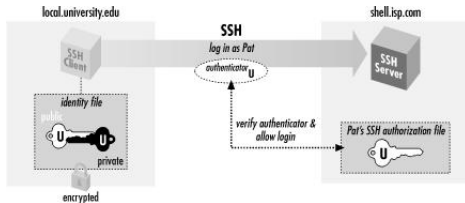


- Safer than password, even when using the most secure password in the world (i.e. `bonjour001`)

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- **Caveat: you are not safe against ID files loss.**
Use passphrases!
- **Passphrase + keys improves the security**
- `ssh-agent keep (encrypted) trace of passphrases for every key couple you have in your account.`
- `ssh-agent`
`SSH_AUTH_SOCK=/tmp/ssh-PCmQy1G18617/agent.18617; export SSH_AUTH_SOCK;`
`SSH_AGENT_PID=18618; export SSH_AGENT_PID;`
`echo Agent pid 18618;`
- `ssh-add`
Enter passphrase for /home/cucca/.ssh/id_dsa:
Identity added: /home/cucca/.ssh/id_dsa (/home/cucca/.ssh/id_dsa)
- Now you can login without password and without passphrase

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- Use `ssh-add -D` to delete a key
- Use `ssh-add -l` to list the stored keys

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Enter old passphrase:
Key has comment `'/home/cucca/.ssh/id_dsa'`
Enter new passphrase (empty for no passphrase):
Enter same passphrase again:
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Enter same passphrase again:
Your identification has been saved with the new passphrase.

Basic ssh use - shell



- Login to a shell on a remote host (replacing telnet and rlogin)
`ssh login@server` (or `→ ssh server`)
- Executing a single command on a remote host
`ssh login@server ls`
`ssh login@server less remote-file`

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Basic ssh use - copy

- Secure file transfer (with scp)
 - `scp /path/to/localfile login@server:/path/to/remotefile` (push method)
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- Examples:
 - `scp /home/cucca/testfile cucca@nero:/home/cucca/testfolder/`
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- Copy several files:
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Basic ssh use - copy

- Copy directories
 - `scp -rp /home/cucca/testfolder
cucca@nero:/home/cucca/testfolder/`
- Copy from distant to distant
 - `scp login@server1:myfile
login@server2:myfile`

Basic ssh use - copy

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 - `scp -rp /home/cucca/testfolder
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- Copy from distant to distant
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- Use non standard ports
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 - `scp -P 2222 /home/cucca/testfolder
cucca@server:testfolder/`

Basic ssh use - copy

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There are more options. Please type `man scp / man ssh`

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There are more options. Please type `man scp / man ssh`

SSH Unveiled?

Andrea Cucca

Life without SSH

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Conclusions

X forwarding

```
ssh cucca@nero xmgrace
```

```
Can't open display
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Failed initializing GUI, exiting
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- ssh sets `$DISPLAY` pointing on the server machine, a `.Xauthority` file, and a “fake” authentication cookie
- `ssh -X cucca@nero xmgrace`
- Must be enabled in client configuration file (Default = Yes).

X forwarding

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```

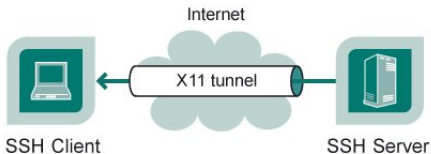
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- `-Y` flag can be used instead of `-X` but:

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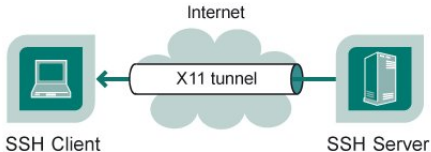
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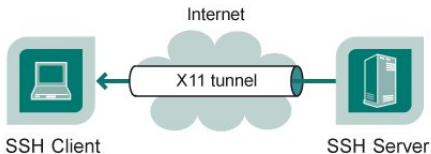
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X forwarding

Andrea Cucca

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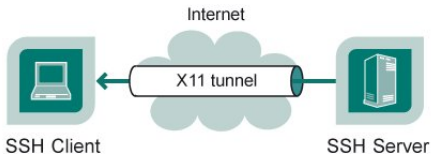
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SSH tunneling

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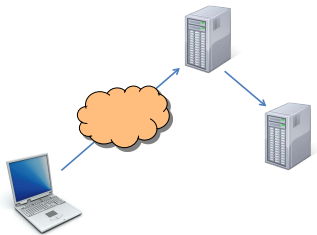
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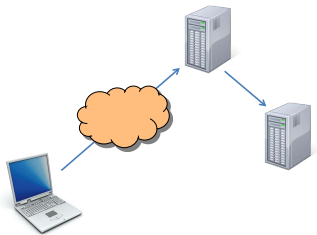
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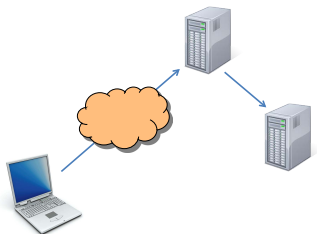
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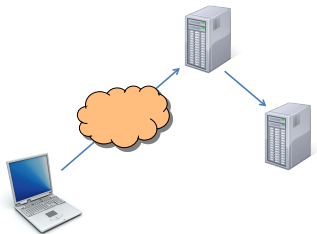
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- Edit the `$HOME/.ssh/config` file adding the following lines
- `Host *.idris.fr`
`ProxyCommand connect -H cache.polytechnique.fr:8080 %h %p`
- Need to install a program like "connect"



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# Port forwarding

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Conclusions

- Port forwarding means redirect TCP traffic of non encrypted applications listeninig to insecure ports to other ports securised by ssh
- Syntax is: `ssh -L local_port:HOSTNAME:remote_port login@remote_machine`
- Example: ssh can redirect the local web traffic to a given port on a remote machine
- Consult scientific reviews accessible only from Polytechnique

# Port forwarding

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- `ssh -L9081:cache.polytechnique.fr:8080 cucca@theory.polytechnique.fr`
- ssh forwards 9081 local traffic to 8080 port of cache.polytechnique.fr
- Then change your browser settings and put proxy = localhost:9081 (foxyproxy highly recommended)

# Port forwarding

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- Add to `/etc/tsocks.conf` file your remote server (theory) and a port (9080)
- `ssh -D9080 cucca@theory.polytechnique.fr`
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SSHFS - Securely mount a directory on a remote server as a filesystem on a local computer.

- `sshfs hostname:remote_mount_point local_mount_point`
- Mount  $\Rightarrow$  `sshfs nero: /home/cucca/nero`
- Unmount  $\Rightarrow$  `fusermount -u /home/cucca/nero`
- SSHFS is a FUSE filesystem: can't be shared between multiple users
- It can be forced to do it but file permission will be wrong. Does not support `statfs`

Multiple connections (home  $\rightarrow$  theory  $\rightarrow$  nero)

- `ssh -L6666:nero:22 cucca@theory.polytechnique.fr`
- `sshfs -p 6666 cucca@localhost: /home/cucca/nero`

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# rsync + ssh & sftp

## rsync

- rsync + ssh can back up, copy and mirror files efficiently and securely
- `rsync -avz -e ssh -r -l -p -g -t -x $HOME/directory server:$HOME/directory`
- -a, --archive archive mode
  - v, --verbose increase verbosity
  - z, --compress compress file data during the transfer
  - e, --rsh=COMMAND specify the remote shell to use
  - r, --recursive recurse into directories
  - l, --links copy symlinks as symlinks
  - p, --perms preserve permissions
  - g, --group preserve group
  - t, --times preserve modification times
  - x, --one-file-system don't cross filesystem boundaries
- Our backup system is based on rsync

## sftp

- Sftp works as ftp but using the SSH protocol.
- Browse remote files and directories
- Remove remote files
- Resume interrupted transfers

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# Final remarks

- SSH is a safe, secure, versatile program
- It simplifies your job
- It provides you access to your work environment when you're away from office
- It's trustful and secret but....



# Final remarks

Just keep your password secret!



## Bibliography:

- `man ssh`
- <http://www.openssh.org>
- [http://docstore.mik.ua/oreilly/networking\\_2ndEd/ssh/index.htm](http://docstore.mik.ua/oreilly/networking_2ndEd/ssh/index.htm)
- [http://en.wikipedia.org/wiki/Secure\\_Shell](http://en.wikipedia.org/wiki/Secure_Shell) (and links therein)

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Thanks for your attention

(The End)